



Southwest Regional Tournament
October 11-12
Tempe, AZ

Open Division

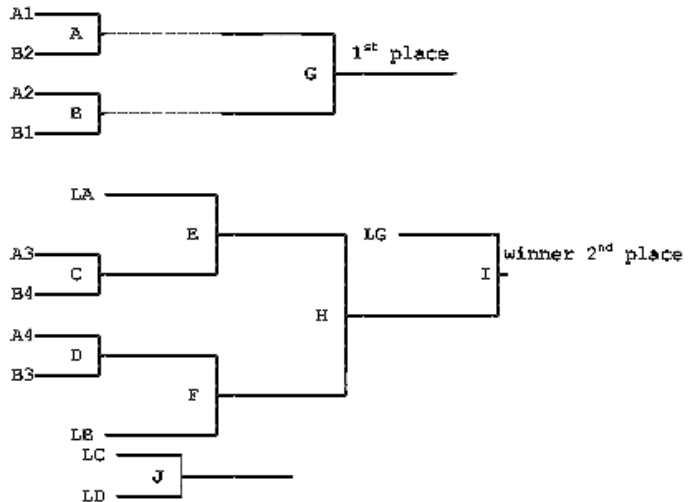
Pool A		
A1	Condors	Santa Barbara
A2	PBR Streetgang	San Diego
A3	Ciclon	Orange Co.
A4	Santa Fe	Santa Fe
A5	Sunburn	U of A

Pool B		
B1	Johnny Bravo	Boulder
B2	Sack Lunch	Denver
B3	Traffic	Los Angeles
B4	Smoke	San Diego

Saturday Oct. 11										
Round	Start	Soft Cap	Hard Cap	Game to 11		Start	Soft Cap	Hard Cap	Game to 15	
				Benedict-11	Benedict-12				Benedict-13	Benedict-14
	<i>Captain's meeting 8:15 at Benedict Fields</i>					<i>Captain's meeting 8:15 at Benedict Fields</i>				
Round 1	9:00	10:25	10:40	A1 v A3	A4 v A5	9:00	11:00	11:10	B1 v B3	B2 v B4
Round 2	10:45	12:10	12:25	A1 v A5	A2 v A4	11:15	1:15	1:25	B1 v B4	B2 v B3
Round 3	12:30	1:55	2:10	A2 v A5	A3 v A4					
Round 4	2:15	3:40	3:55	A1 v A4	A2 v A3	3:00	5:00	5:10	B1 v B2	B3 v B4
Round 5	4:00	5:25	5:40	A1 v A2	A3 v A5					

Sunday Oct. 12										
<i>All Games After This Point Are Based On Pool Finish Not Seeding</i>										
Round	Start	Soft Cap	Hard Cap	All Elimination Bracket Games to 15						
				Benedict-11	Benedict-12	Benedict-13	Benedict-14			
Round 1	8:00	9:45	9:55	A: A1 v B2	B: A2 v B1	C: A3 v B4	D: A4 v B3			
				Diablo-8	Diablo-9	Benedict-13				
Round 2	10:00	11:45	11:55	E: IA v wC	F: IB v wD	J: IC v ID				
Round 3	12:00	1:45	1:55	G: wA v wB	H: wE v wF					
Round 4	2:00	3:45	3:55	I: IG v wH						

- Games to 15, cap at 17 except pool A
- Pool A games to 11, cap at 13
- 20 yard brick
- Mirror, no halftime
- 2 timeouts per half
- 1 timeout in overtime as in 10th Edition Rules
- After the completion of the point in progress when the softcap sounds, add two points to the highest score to set the new point cap. (A point is considered to be in progress as soon as the preceding point has ended.) No timeouts are allowed after the new point cap is set. Win by two is not required for the point cap, but a team that reaches the winning score or more by a margin of two wins regardless of the point cap.
- At hard-cap, finish the point in progress. Play one tiebreaker point if required.



Women's Division

Pool A		
A1	Rare Air	Boulder
A2	Sol Sistas	Albuquerque
A3	Muppet Madness	San Diego
A4	Bombshells	Albuquerque

Pool B		
B1	Safari	San Diego
B2	Firestarters	Colorado/SW
B3	Worm	Boulder
B4	Sirens	Tucson

Saturday Oct. 11

Round	Start	Soft Cap	Benedict-15	Benedict-16	Benedict-17	Benedict-18
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Captain's Meeting 8:15 at Benedict Fields

Round 1	9:00	10:40	A1 v A3	A2 v A4	B1 v B3	B2 v B4
Round 2	11:00	12:40	A1 v A4	A2 v A3	B1 v B4	B2 v B3
Round 3	1:00	2:40	A1 v A2	A3 v A4	B1 v B2	B3 v B4

Round 4 begins bracket -All games after this point are based on pool finish

Round 4	3:00	4:40	A: A1 v B4	B: B2 v A3	C: A2 v B3	D: B1 v A4
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Sunday Oct. 12

Round	Start	Soft Cap	Hard Cap	Benedict-15	Benedict-16	Benedict-17	Benedict-18
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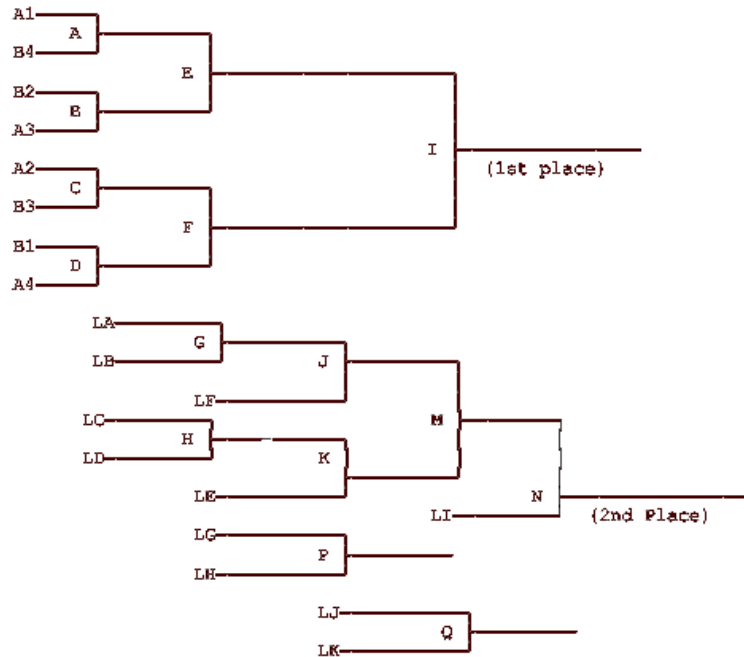
Round 1	8:00	9:40	9:50	E: WA v WB	F: WC v WD	G: LA v LB	H: LC v LD
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Round	Start	Soft Cap	Hard Cap	Diablo-6	Diablo-7	Benedict-17
Round 2	10:00	11:40	11:50	J: WG v LF	K: WH v LE	P: LG v LH

Round	Start	Soft Cap	Hard Cap	Diablo-6	Diablo-7	Diablo-10
Round 3	12:00	1:40	1:50	I: WE v WF	M: WJ v WK	Q: LJ v LK

Round 4	2:00	3:40	3:50		N: WM v LI	
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- All games to 15, cap at 17
- 20 yard brick
- Mirror, no halftime
- 2 timeouts per half
- 1 timeout in overtime as in 10th Edition Rules
- After the completion of the point in progress when the softcap sounds, add two points to the highest score to set the new point cap. (A point is considered to be in progress as soon as the preceding point has ended.) No timeouts are allowed after the new point cap is set. Win by two is not required for the point cap, but a team that reaches the winning score or more by a margin of two wins regardless of the point cap.
- At hard-cap, finish the point in progress. Play one tiebreaker point if required.



Mixed Division

Pool A		
A1	Bad Larry	Denver
A2	Mixed Superstars	Denver
A3	Black Sheep	Los Angeles
A4	Rubber Ducky	Phoenix

Pool B		
B1	Duff	Denver
B2	Bucket Ultimate	So. CA
B3	Aguasueno	Tucson

Pool C		
C1	Drive Through Liquor	Fort Collins
C2	Barrio	Tucson
C3	Sangria	Phoenix
C4	Blowhard	So. CA

Pool D		
D1	TGH	Denver
D2	Backyard Ultimate	So. CA
D3	Fully Tanked	Phoenix
D4	Mother Huckers	So. CA

Saturday Oct. 11										
Round	Start	Soft Cap	Diablo-4 Game to 15	Diablo-5 Game to 15	Diablo-6 Game to 15	Diablo-7 Game to 15	Diablo-8 Game to 15	Diablo-9 Game to 15	Diablo-10 Game to 17	Bye
Round 1	9:00	10:40	A1 v A4	A2 v A3	C1 v C4	C2 v C3	D1 v D4	D2 v D3	B2 v B3	B1
Round 2	11:00	12:40	A1 v A2	A3 v A4	C1 v C2	C3 v C4	D1 v D2	D3 v D4	B1 v B2	B3
Round 3	1:00	2:40	A1 v A3	A2 v A4	C1 v C3	C2 v C4	D1 v D3	D2 v D4	B1 v B3	B2

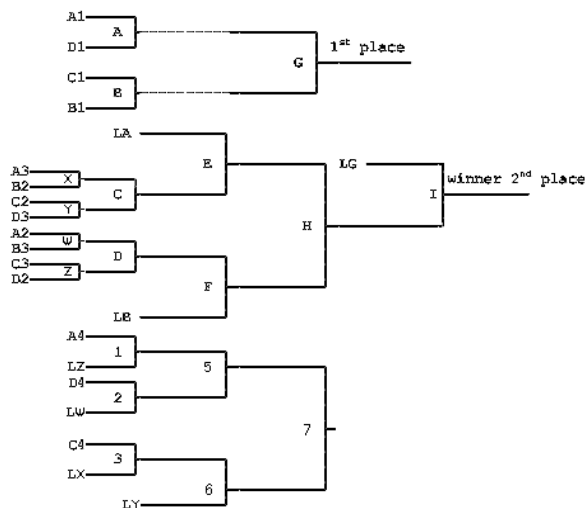
All Games After This Point Are Based On Pool Finish Not Seeding

All Bracket Games to 15

Round	Start	S.Cap	Diablo-4	Diablo-5	Diablo-6	Diablo-7
Round 4	3:30	5:10	W: A2 v B3	X: B2 v A3	Y: C2 v D3	Z: D2 v C3

Sunday Oct. 12										
Round	Start	S.Cap	Diablo-4	Diablo-5	Diablo-6	Diablo-7	Diablo-8	Diablo-9	Diablo-10	Bye
Round 1	8:00	9:40	A: A1 v D1	B: C1 v B1	C: w-X v w-Y	D: w-W v w-Z	1: I-Z v A4	2: I-W v D4	3: I-X v C4	I-Y
Round 2	10:00	11:40	Diablo-4		Diablo-5		Benedict-15		Benedict-16	
Round 3	12:00	1:40	E: I-A v w-C	F: I-B v w-D			5: w-1 v w-2	6: w-3 v I-Y		
Round 4	2:00	3:40	G: w-A v w-B	H: w-E v w-F			7: w-5 v w-6			
Round 4	2:00	3:40	I: I-G v w-H							

- Captain's Meeting 8:15 at Diablo Fields
- Games to 15, cap at 17 except pool B
- Pool B games to 17, cap at 19
- 20 yard brick
- Mirror, no halftime
- 2 timeouts per half
- 1 timeout in overtime as in 10th Edition Rules
- After the completion of the point in progress when the softcap sounds, add two points to the highest score to set the new point cap. (A point is considered to be in progress as soon as the preceding point has ended.) No timeouts are allowed after the new point cap is set. Win by two is not required for the point cap, but a team that reaches the winning score or more by a margin of two wins regardless of the point cap.



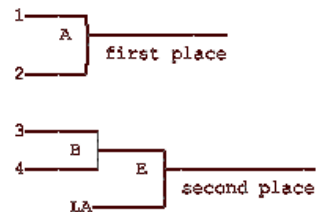
Master's Division

Pool Seeding		
1	Old and In the Way	Boulder
2	Never Nice Guys	Burbank/San Diego
3	Ironwood	Phoenix
4	Pollo Del Mar	Los Angeles
5	Hustlers	Tucson
6	A.N.T	Los Angeles
7	Running on Empty	Phoenix

Saturday Oct. 11						
Round	Start	Soft Cap	Field Diablo-1	Field Diablo-2	Field Diablo-3	Bye
All Pool Games to 13, Cap at 15						
<i>Captain's Meeting 8:15 at Diablo Fields</i>						
Round 1	9:00	10:15	1 v 7	2 v 6	3 v 5	4
Round 2	10:45	12:00	1 v 3	2 v 7	4 v 5	6
Round 3	12:30	1:45	1 v 6	2 v 5	3 v 4	7
Round 4	2:15	3:30	5 v 6	4 v 7		1, 2, 3
Round 5	4:00	5:15	1 v 2	3 v 7	4 v 6	5
Round 6	5:45	7:00		6 v 7		1, 2, 3, 4, 5

Sunday Oct. 12						
Round	Start	Soft Cap	Field Diablo-1	Field Diablo-2	Field Diablo-3	Bye
All Pool Games to 13, Cap at 15						
Round 1	8:00	9:15	1 v 4	2 v 3	5 v 7	6
Round 2	9:45	11:00	1 v 5	2 v 4	3 v 6	7
<i>All Games After This Point Are Based On Pool Finish Not Seeding</i>						
All Elimination Bracket Games to 15, Cap at 17						
Round 3	11:30	1:30	1 v 2 (winner first place) 3 v 4			
Round 4	2:00	4:00	loser 1/2 v winner 3/4 (winner 2nd place)			

- Pool games to 13, cap at 15
- Elimination Bracket games to 15, cap at 17
- 20 yard brick
- Mirror, 2 minute halftime
- 2 timeouts per half
- 1 timeout in overtime as in 10th Edition Rules
- After the completion of the point in progress when the softcap sounds, add two points to the highest score to set the new point cap. (A point is considered to be in progress as soon as the preceding point has ended.) No timeouts are allowed after the new point cap is set. Win by two is not required for the point cap, but a team that reaches the winning score or more by a margin of two wins regardless of the point cap.



Driving

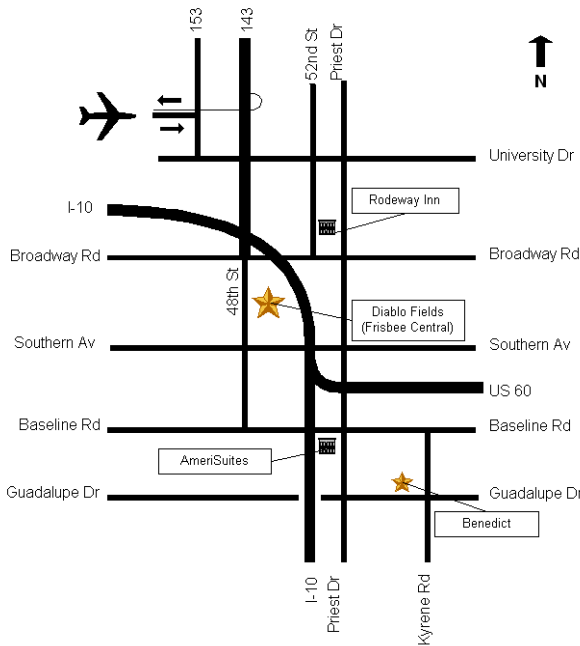
You cannot get on/off the freeway at Guadalupe.

Tempe Diablo to Benedict (4.8 mi)

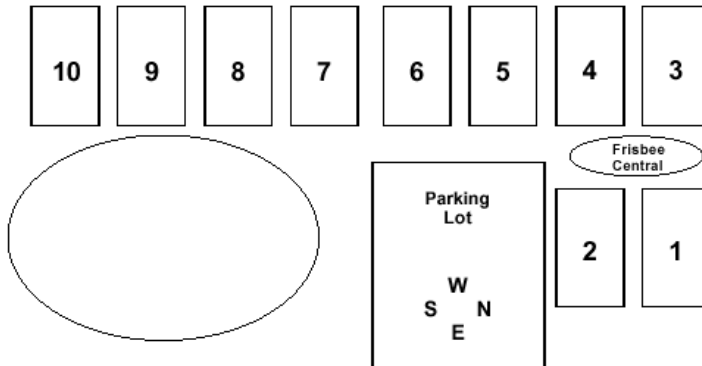
Left on 48th St. to Baseline Rd.
Left on Baseline Rd. to Kyrene Rd.
Right on Kyrene Rd. to Guadalupe Dr.
Right on Guadalupe Dr. to parking lot on right.

Tempe Diablo to Airport

Right on 48th St.
Follow signs to Airport.



DIABLO FIELD MAP



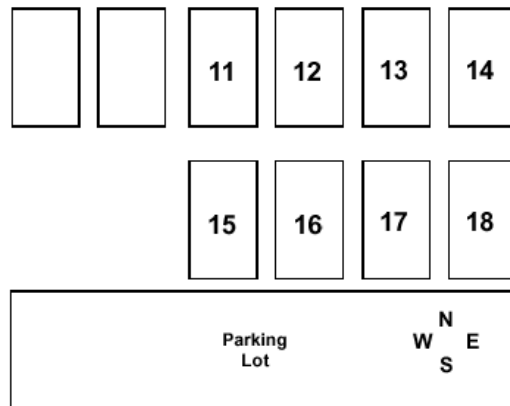
Field Rules

NO Glass on any Fields, EVER.
Please buy cans or use plastic cups.

RECYCLE !!!
Large, round, 300-gallon dumpsters for recycling are located at both fields near the bathrooms. Please help out and be aware.

No trash in the recycling dumpsters!

BENEDICT FIELD MAP



Please park legally at all sites to avoid tickets. No parking on the dirt east of fields 1 and 2 at the Diablo site.

Be cautious. Don't leave valuables in car.

Remember that massage therapists and tapers are working for tips.

Beer will be served at Diablo after Saturday's final game. Please, **NO UNDERAGE DRINKING!**



Thanks – Tournaments Run on Volunteers!

Jill Mayer – Tournament Director, Discs, Hotels
Brian Bogle – Open Regional Coordinator
Beth Thomas - Women’s Regional Coordinator
Sarah Youngblood – Mixed Regional Coordinator, Shirt
Art Design
Randy Ricks - Master’s Regional Coordinator
Keith Aspinall – Fields Coordinator, Scoreboards,
Shirts, Bagels, EMTs, Recycling
Ken Mayer - Treasurer
Jack Smith – Party Director
Maxwell Hoffman – Sound System
Darrel Jenerette – Floor Space, Porta Johns
Emma Harty – Fruit
Joanne Aspinall – Ice
Linda Reisner - Water
Vicky Thrasher - Shopping

Tim Streit - Programs
Kathi Reichert – Merchandise Sales Coordinator
Molly Lawson – Merchandise Sales
Kristin Micetic – Merchandise Sales
Kevin Hatch – Observer Coordinator
Observers - Jot Powers, Jason Miller, Kathi Reichert,
Mike Wurtz, Ken Mayer, Darrell Jenerette,
Shawn Ashley, Sarah Youngblood, Vicky
Thrasher
Ray Brandt – Time Caps
Jim Tolar (JT) – Field Layout
Field Liners – JT, Ken Mayer, Jason Alexander, Vicky
Thrasher, Shawn Ashley, John Roach, Jessica
Chang, Karen Broome, Phil Brown
Field Setup – John Roach, Ray Brandt, Robert Hahn

